



Object Management Workbench (OMW) – PART II

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I. Adding Objects to Your Project

You can add objects to your project multiple ways:

- 1) Anytime you make a change to an object through any JDE option, like Batch Versions or the UDC table, the change is tracked in OMW and your default project. The easiest way to get objects into your newly created project is to drag the object from your default project and drop it into your new project.
- 2) If you are creating a new version, you can press the Add button. This will create the object in your default project and you still have to drag and drop the object into your new project. See below for instructions.
- 3) The other option is to find the object using the search screen on the right hand side of OMW and press the MOVE button while your new project is highlighted. See below for instructions.

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